MATHIAS JACKERMEIER

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SUMMARY

Computer science graduate with a strong background in mathematics, programming, and machine learning. Currently pursuing a PhD in machine learning at the University of Oxford with a focus on deep reinforcement learning.

EDUCATION

PhD in Machine Learning - University of Oxford

10/2022 - present

- Topic: Deep Reinforcement Learning
- Part of the EPSRC CDT in Autonomous Intelligent Machines and Systems (AIMS CDT)
- Expected graduation date: 09/2026

MSc in Computer Science - University of Oxford

10/2020 - 09/2022

- Passed with distinction
- Advanced coursework in machine learning, databases, and game theory

Study abroad - University of Illinois at Urbana-Champaign

08/2018 - 12/2018

- GPA: 4.0/4.0
- Coursework in machine learning, data science, and programming languages

BSc in Informatics – Technical University of Munich (TUM)

10/2016 - 05/2020

- Passed with distinction (grade 1.1)
- Foundational coursework in computer science and mathematics; electives in machine learning, natural language processing, and systems implementation

EXPERIENCE

Software Engineering Intern – CQSE GmbH

06/2020 - 08/2020

- Full-stack development of the TeamScale software intelligence platform
- Redesigned and improved performance of rule browser via dynamic loading
- Added new language constructs to the TypeScript lexer and parser
- · Implemented new code quality checks

Student Research Assistant - Chair for Theoretical Computer Science, TUM 06/2019 - 10/2019

- Lead developer of dtControl, a tool for decision tree learning for controller representation
- Designed and implemented the tool from the ground up
- Developed novel algorithms and ideas, resulting in two joint publications

Software Engineering Intern – itestra GmbH

06/2019 - 10/2019

- Full stack web development with Angular and Java
- Implemented a file-based document management system and automatic filling of PDF documents
- Integrated the database with the provisional login system
- · Modelled domain-specific products based on the requirements specification

- Developed a deep learning based image segmentation solution
- · Experimented with various methods for data augmentation
- · My solution was integrated into a larger internal image processing pipeline

SELECTED PROJECTS

Machine Learning

- Implemented several machine learning algorithms such as (graph) neural networks, Gaussian processes, and random forests from scratch
- Developed a generative model for approximating 2D fluid simulations as part of a summer programme offered by TUM

Database Systems Implementation

- Partially implemented a simple relational database system from scratch in C++
- Developed a proof-of-concept graph database for a university course

Programming Languages Implementation

- Implemented an interpreter for a simple procedural programming language in Python
- · Developed a Haskell interpreter for a functional programming language with type checking

TECHNOLOGIES & LANGUAGES

- Proficient: Python, Java, C++, PyTorch / NumPy
- Familiar: JavaScript / TypeScript, SQL, C#, Haskell
- Languages: English (fluent), German (native)

HONOURS & AWARDS

EPSRC CDT Autonomous Intelligent Machines and Systems

· Full funding for my PhD via an EPSRC scholarship

German Academic Exchange Service (DAAD)

Full study abroad scholarship for my MSc at Oxford

best.in.tum

 Promotion through the best.in.tum programme, awarded to the best ~2% of students in the TUM Department of Informatics

VOLUNTEERING

Conference Reviewing

Reviewed papers for ICLR, L4DC, SAIV, and AAMAS conferences

Department of Computer Science, University of Oxford

- Secretary of the Oxford Computer Science Graduate Society (2023-2025)
- Co-organiser of the annual departmental Oxford Computer Science Conference

Public Engagement and Outreach

- Participated in maths-related outreach activities at open days and fairs
- Won the Director's Choice award for public engagement activity as part of the CDT training programme